

Learning Organiser: How do our favourite toys and games compare with those in the 1960s?

Key objective

Understand how and why toys and games have changed since the 1960s and the significance of an invention of Tim Berners-Lee in 1989.

Important things I will know, understand and do

Some of the ways in which historians divide up time

Why dividing up time into periods helps in the study of History

How to construct a simple timeline of significant events in British history

Some of the important events which occurred during the decade of the 1960s

How to construct a timeline of the main events of the 1960s

Why some of these events were of great significance

Which were the most popular games and toys of the 1960s

How these toys and games compare with popular toys and games today

Some of the reasons for the similarities and differences I observe

How an invention of Tim Berners-Lee in 1989 led to a great change in toys and games

What the term 'continuity and change' means in History

Some of the significant memories and experiences of adults alive today who lived through the 1960s

Important subject vocabulary I will learn

Decade	a period of ten years
BC	Means 'Before Christ' and the number of years before Christ's birth that an event happened
AD	Means Anno Domini 'in the year of the Lord' and the number of years after Christ's birth that an event happened
Century	a period of a hundred years
Millennium	a period of a thousand years
Timeline	a graph to show the order in which events happened
World Wide Web (WWW or 'The Web')	is part of the Internet that contains websites and web pages
Smart toys	internet-enabled toys with Wi-Fi and Bluetooth built in

Important historical sources I will use

- Photographs
- Music
- Toys
- Games
- Films
- Oral histories (through interviews)
- Television shows

An important invention in 1989 I will understand the significance of



Tim Berners-Lee: World Wide Web

Important people and events of the 1960s I will understand the significance of



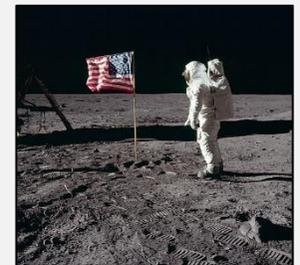
England World Cup Win
July 30th 1966



First colour television
broadcast July 1st 1967



First flight of Concorde
March 2nd 1969



Moon Landing July
20th 1969

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Important people I will know more about



Martin Luther King Junior



The Beatles



Dr Christian Barnard

Disciplinary thinking skills I will use to understand what I learn

Recognise	Name and point out who or what something is
Identify	Distinguish something or someone from others that may be similar
Describe	'Say what you see'. Give an account in words of something or someone
Observe	Identify and distinguish with a degree of analysis some things that may potentially be more noteworthy or important than others
Select	Decide upon and choose that information considered most suitable or relevant to answer a question
Categorise/ Classify	Arrange information into particular groups according to shared qualities or characteristics
Sequence	Place a set of related events or things that follow each other into an order
Compare and contrast	Find similarities and differences
Recall	Remember and recount something learned
Reason/ speculate	Thinking and forming ideas about something without necessarily firm evidence yet to back it up – conjecture, supposition
Summarise	Outline or sum up briefly the main points about something
Empathise	Placing yourself in another's position to better understand their motives, decisions and actions

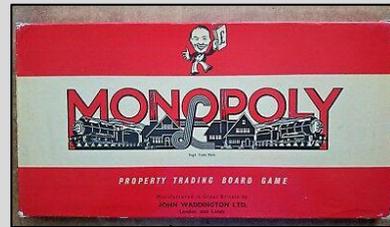
Important toys and games of the 1960s



James Bond's Aston Martin DB5 Corgi Toy



Slinky



Monopoly



Battleship



Dalek



Sindy Doll

Important historical concepts I will understand

Change	how something or someone becomes different over time
Continuity	things in life which remain constant and change little over time
Sources	evidence I use to gather information and reach judgements
Chronology	arranging things that happened in the past in their correct order
Empathy	placing myself in another's position to better understand the things they do
Significance	identifying events, sources, people or ideas I think are most important
Similarity and difference	comparing things and ways of life at different times